



Rally Basics

Rallies are run on paved roads at the legal speed limit. They do not cause excessive wear on a vehicle or place its driver/navigator at risk. They can be family events in which Sunday drives are made more interesting by a set of rules to get from the starting point to one's final destination. Although rallying is a competitive sport, it is also a great equalizer. There are two major types of rallies: Time-Speed-Distance (TSD) and Gimmick rallies. Gimmick rallies come in all sorts of varieties: Poker, Hare and Hound, Fill-in-the-Blank, Scavenger and Photo rallies, to name a few.

Dollars do not decide the outcome of class winners. Any car can compete on equal footing with the deep-wallet guys. Unlike autocross or track events, winning teams may have less than \$50 invested in their competition package. No special equipment is needed to run a rally. Although some rallyists have an onboard computer, all that is really necessary is a digital watch with stopwatch function, a clipboard, a pencil with an eraser, a map of the local area and a good cooler. This is your basic "Seat of the Pants" rally equipment. Some rallies have a navigational class where simple calculators and prepared rally tables are permissible.

The Riesentöter Rally Program is specifically designed to test a driver's ability to carve apexes repeatedly and be consistent and deliberate with his or her driving. A skillful navigator requires an absolute mastery of the map, an amazing attention to detail and the willingness to take chances. Only a team possessing both these skills will trim the necessary tenths-of-a-mile off of their final distance travelled to trump their competition. Beautiful, rarely-travelled scenic roads with a chance to actually seriously compete in the car you love but don't want to thrash or modify. That's the Riesentöter Rally Program!